

# Jan Kowalski

**Email:** email@gmail.com

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**Address:** Toruń

**Portfolio:** website.pl

**GitHub:** github.com/mygithub

Experienced mobile developer. Self-employed since 2013 - developing native Android applications and Unity3D games. All my professional career I'm working on mobile. I'm experienced in publishing applications in Google Play and iTunes Store. Some of my source codes are also available for sale. I sold more than 150 copies of these source codes and achieved good ratings for code quality and performance.

## Experience

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06.2013 - present      **Mobile Developer**  
Self-employment  
Developing native Android applications and Unity3D games.

## Selected projects

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2021                      **Unsplash Wallpapers**  
Open-source native Android application that allows users to change homescreen wallpaper. Fetches data from Unsplash API.

2021                      **Calorie Counter**  
Open-source native Android application that allows users to add food they have eaten each day and calculate calories. Users can search ingredients and add them to local database. Ingredients data is fetched from Spoonacular API.

2020                      **Some Mario Game**  
Unity3D mobile game. Game is similar to Super Mario Bros game.

2016                      **Some Pool Game**  
Online multiplayer Unity3D game. Users can login to game as guest or via Facebook account and play 8Ball pool game online with other players.

## Skills

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Kotlin, Java, Android SDK, Android Studio, Retrofit 2, Hilt, SQLite (Room), JUnit, MVVM, SOLID, Git

## Education

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2009 - 2017              **Master of Science in Computer Science**  
Nicolaus Copernicus University, Toruń

## Languages

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Polish – native  
English - B2